I Defense Kill your own leader or a leader attacking your empire. II Defense Kill your own leader or a leader attacking your empire.

II Defense Kill your own leader or a leader attacking your empire. III Defense Kill your own leader or a leader attacking your empire.

III Defense Kill your own leader or a leader attacking your empire. IV Defense Kill your own leader or a leader attacking your empire.

IV Defense Kill your own leader or a leader attacking your empire. IV Defense Kill your own leader or a leader attacking your empire.

IV Defense Kill your own leader or a leader attacking your empire. V Defense Kill your own leader or a leader attacking your empire. V Defense Kill your own leader or a leader attacking your empire.

V Defense Kill your own leader or a leader attacking your empire.

VI Defense Kill your own leader or a leader attacking your empire. VII Defense Kill your own leader or a leader attacking your empire.

Any Defense Destroy troops crossing barrens to attack you and prevent repeat this turn. Any Defense Destroy troops crossing barrens to attack you and prevent repeat this turn.

Any Defense Destroy troops crossing barrens to attack you and prevent repeat this turn.

Any Defense Negate any revolt.

Any Defense Negate any revolt.

Any Defense Negate any revolt.

Any Defense Negate any revolt. Any Defense Negate any revolt.

Any Defense Negate any revolt. Any Defense Negate any revolt.

Any Defense Negate any revolt. Any Defense Negate any revolt.

Any Defense Negate any surprise attack. Any Defense Negate any surprise attack.

Any Defense Negate any surprise attack. Any Defense Negate any surprise attack.

Any Defense Negate any surprise attack. Any Defense Protect one empire against one disaster.

Any Defense Protect one empire against one disaster. Any Defense Protect one empire against one disaster.

Any Defense Protect one empire against one disaster. Any Defense Protect one empire against one disaster.

Any Defense Protect one empire against one disaster. Any Defense Protect one empire against one disaster.

Any Defense Protect one empire against one disaster. Any Defense Protect one empire against one disaster. Any Defense Protect one empire against one disaster. Any Defense Defeat any attack without rolling.

Any Defense High morale. Your empire cancels attacker's special advantages.

Any Defense High morale. Your empire cancels attacker's special advantages. Any Defense High morale. Your empire cancels attacker's special advantages.

Any Defense High morale. Your empire cancels attacker's special advantages. Any Defense High morale. Your empire cancels attacker's special advantages.

Any Defense High morale. Your empire cancels attacker's special advantages. Any Defense High morale. Your empire cancels attacker's special advantages.

Any Defense High morale. Your empire cancels attacker's special advantages. Any Defense High morale. Your empire cancels attacker's special advantages. Any Defense Negate the effect of any political card. Any Defense Negate the effect of any political card.

Any Defense Negate the effect of any political card. Any Defense Negate the effect of any political card.

Any Defense Negate the effect of any political card. Any Defense Block treachery against you.

Any Defense Block treachery against you. Any Defense Block treachery against you.